WORKSHEET and STORYLINE for DRAFTING SIMULATION

Brainstorming Tool for developing simulation Activities

Needs Assessment:

Who are the Learners/participants? Where from? How many? What disciplines?

What are the Gaps in Knowledge and Skills?

Source(s) of Identified Gaps	

Assumptions of Educators/discipline RE: learning, teaching, nature of knowledge, etc.

Purpose/Goal of	f Simulation Activ	vity	Potential sources for similar existing simulations
□ Formative	□ Summative	□ High-Stakes	

Expected Outcomes or Purpose you want to achieve at the end of the simulation, or the courses, or even a program.

1.

2.

3.

4.

Objectives [SMART] needed to achieve the expected outcomes (evaluate with critical actions/performance measures)

1.

2.

3.

4.

т.

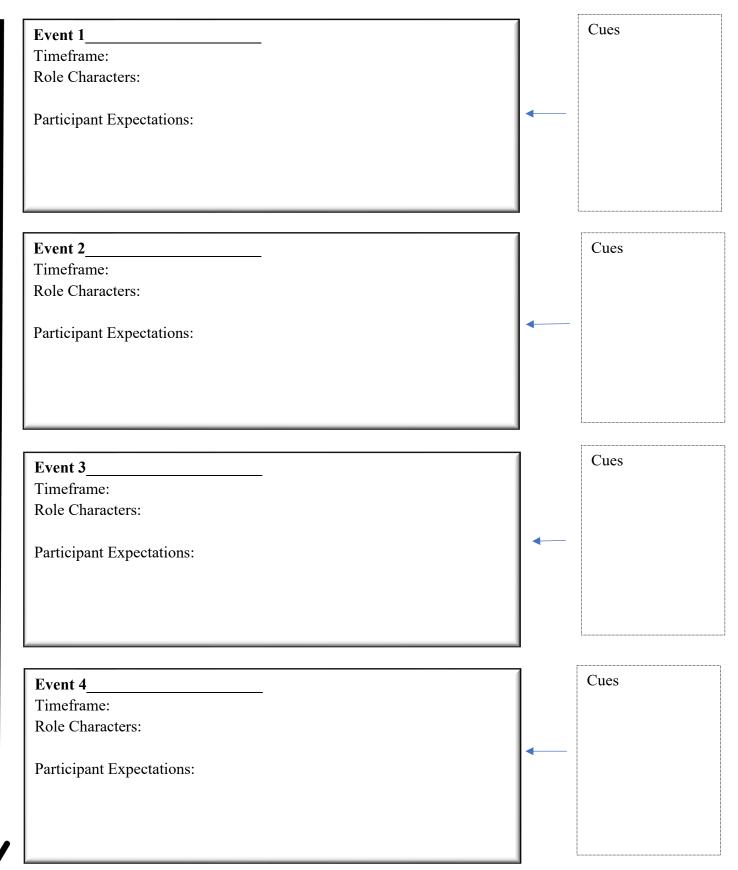
Participant Pre-requisite Knowledge/skill

- 1. Cognitive
- 2. Psychomotor
- 3. Affective

Participant Assessment Method or Instrument

Situation or Backstory

Clinical Progression and Cues



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Preparation Activities	Prebriefing Plan
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Debriefing Plan

Supporting Evidence Based Practice

Needed Set-Up <u>Physical//Environmental Fidelity</u> Environment Supplies

Psychological Fidelity

Resources Needed

- 1. Faculty
- 2. Staff

Manikins

SP

3. Simulation operators

Review Tool	
Best Simulation Practice Element	
Reviewed During the Design and Development of the Simulation	
Outcomes (Healthcare Simulation Standard)	
• Objectives are aligned to participant knowledge level and experience	Yes 🗆 No 🗆
Objectives are driven and correspond to program and/or course outcomes	Yes 🗆 No 🗆
• Objectives are S.M.A.R.T specific, measurable, achievable, realistic and within the timeframe of the scenario.	Yes 🗆 No 🗆
Objectives incorporate domains of learning (affective, psychomotor, cognitive)	Yes 🗆 No 🗆
Objectives incorporate evidence-based practice	Yes \square No \square
• Assessment measures and methods are determined prior to start of simulation activity	Yes 🗆 No 🗆
Simulation Design (Healthcare Simulation Standard)	
A needs assessment was used to develop participant objectives	Yes 🗆 No 🗆
• The simulation activity contains a pre-briefing, simulation activity, and a debriefing	Yes 🗆 No 🗆
• A storyline exists that provides the context for the start of the simulation scenario	Yes 🗆 No 🗆
 Scenario contains Events/Activities that allow participant(s) opportunity to achieve objectives 	Yes \Box No \Box
• Pre-established cues (reality and conceptual) exist for facilitators to deliver during the simulation to allow participant(s) to progress towards meeting objectives	Yes 🗆 No 🗆
• Simulation scenario has identified timeframes and scripts for each event	Yes \Box No \Box
• Scenario modalities, storyline, and cues considers the multi- dimensional levels of fidelity (physical, psychological, conceptual)	Yes 🗆 No 🗆
• Scenario identifies the necessary set up and equipment	Yes 🗆 No 🗆
Housing location for scenario documents is identified	Yes 🗆 No 🗆
Simulation has been pilot tested	Yes 🗆 No 🗆